The OpenLDAP C++ API

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Overview

- Started as a project for final thesis
- ·ISO C++ to be portable
- Wraps around async the OpenLDAP C library (libldap)
- Provides synchronus and asynchronus Interface
- Uses C++ Exceptions for Error Handling
- Used by YaST (e.g. User-Management)





Most Important Classes

- LDAPConnection and LDAPAsynConnection for representing a Connection to the LDAP Server
- LDAPMessageQueue for receiving Results of asynchronous Operations
- LDAPResult and inheriting classes, representing the Results of LDAP Operations
- LDAPException for handling errors
- LDAPEntry, LDAPAttribute and LDAPModification to represent Entries, Attributes and Modifications
- LDAPConstraints representing connection properties





Synchronous Interface

- LDAPConnection implements a synchronous interface. (Block until results are received from the Server)
- Operations either succeed or throw an Exception (LDAPException or LDAPReferralException)
- search() Method returns LDAPSearchResults
 Object to iterate over the Results.





Establishing and LDAP Connection





LDAP Operations

- Easy to use to exessive use of default values
- A simple subtree search:

```
LDAPConnection lc;
LDAPSearchResults *res;
res = lc.search("dc=openldap,dc=org");
LDAPEntry *e = res->getNext();
std::cout << e->getDN() << std::endl;</pre>
```

• Errors trigger LDAPExceptions





Classes for Entries and Attributes

LDAPEntry

- Represents a single LDAP Entry
- DN an List of Attributes

LDAPAttributeList

- Collection class to hold a list of LDAPAttributes
- mostly a wrapper around std::list

LDAPAttribute

- Represents a single LDAP Attribute, its type and its values
- The Attribute's values are stored in a StringList





Example

```
LDAPEntry e("ou=example,dc=example,dc=org");
LDAPAttributeList *al = new LDAPAttributeList();
LDAPAttribute a("objectClass");
a.addValue("organizationaUnit");
al->addAttribute(a);
LDAPAttribute a("ou");
a.addValue("Example");
al->addAttribute(a);
e.setAttributes(al);
```





Entry Modifications

- Modification to single LDAP Attributes are described by LDAPModification objects:
 - LDAPAttribute and the type of modification to apply OP_ADD, OP_DELETE, OP_REPLACE
 - Very similar to the LDAPMod struct of the C-API
- LDAPModList is used to group serveral LDAPModification objects





Modify Example

```
LDAPAttribute attr("description");
LDAPModification(attr, LDAPModification::OP_DELETE);
LDAPModList *mod=new LDAPModList();
mod->addModification(LDAPModification(newattr,op));

try {
    lc.modify("cn=user,dc=example,dc=org", mod);
} catch (LDAPException e) {
    std::cerr << "Bind failed: " << e << std::endl;
}</pre>
```





Asynchronus LDAP Operations

- LDAPAsynConnection
- Results handled via the LDAPMessageQueue class
- used as the base for LDAPConnection





Example

```
try {
  LDAPMessageQueue *mg = lc.add(&e);
  LDAPMsq *res = mq->qetNext();
  if ( res->qetMessaqeType() == LDAPMsg::ADD RESPONSE )
  {
    int resCode = ((LDAPResult*)res)->getResultCode();
    if ( resCode != LDAPResult::SUCCESS ) {
      cout << "Add failed: "
            << ((LDAPResult*)res)->resToString() << endl;</pre>
      cout << "Addtional Info:</pre>
            << ((LDAPResult*)res)->getErrMsg() << endl;</pre>
                 exit(-1);
  delete(mq);
} catch (LDAPException e) {
  std::cerr << e << std::endl;</pre>
}
```





Misc. other Features

- Class LDAPUrl for working with LDAP Url
- Methods and Classes for querying and parsing the Schema of a Server
- Automatic Referral Chasing (the callback mechanism used to reauthenticate with a target server needs work)





Missing Features / ToDo

- SASL authentication
- LDAPS / LDAPI support
- LDIF support
- Improve memory handling (User should need to call delete on Objects created by the library)
- Probably remove the need for libldap and call into liblber directly.
- Patches welcome



Thank You. Time for Questions